GUOTONG LIAO
Human-center Designer

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01 Experience

URBANUS Architecture & Design
Shenzhen
06.2019 - 10.2019

Design Intern
Completed the international conceptual design competition of the OPPO headquarter in Shenzhen.

RAC Studio
Remote, part-time
03.2020 - Present

Technical Instructor
Providing design software instruction for students portfolio for graduate schools application.

Student Union of SA+P, GDUT
Guangzhou
09.2017 - 06.2018

Vice President
Managed ten departments, and organized the welcome party, science and technology festival and other activities.

Architectural Design Institute
Guangzhou
05.2017 - 05.2019

Student Researcher
Analyzed urbanization quality level in the evolution of 22 county cities in Guangdong province.

02 Projects

Rebuild Agriculture
TIANHUA Cup Design Competition
11.2018 - 03. 2019

National ∣ Third Prize
Site reconfiguration in 2050 based on the reorganization of the urban agricultural chain. Published at NEW ARCHI.

South of the City
Archisense Cup Design Competiton
03.2019 - 05. 2019

National ∣ Honorable Mention
Design of communication platform of campus city based on symbiosis module and urban space contradiction.

Ichi-go, Ichi-i
DRAWING OF THE YEAR 2018
09.2018 - 03. 2019

International ∣ Special Prize
Shaped a new reality and redefined the boundaries between travel and life. Exhibited at Aarhus, Denmark.

03 Education

University of California, Berkeley
Berkeley, CA
2020 - 2023

Master of Architecture
Candidate, degree expected in 2023
Also got admitted to Georgia Tech

Guangdong University of Technology
Guangzhou
2015 - 2020

Bachelor of Engineering, Urban Planning
Minor in German
GPA: 3.84/4   Rank: 3/118
First-Class Student Scholarship of GDUT

04 Lisences

California Institute of the Arts
2019 - 2020

UI/UX Design
Coursera Specialization, including four separate courses

freeCodeCamp
2020 - 2020

Responsive Web Design
Certification, compeleted 300 hours of coding projects

05 Skills

Adobe CC(Ps, Ai, Id, Xd)
HTML, CSS, JavaScript
Figma, Protopie
Axure RP, Webflow

Rhinoceros & Grasshopper
Vray, AutoCAD, SketchUp
UX Research
Wireframing

Physical Prototyping
Drawing/Visualizing
Photography
Storyboarding